

NVA BOXED SET

26TH JUNE 2017 B0101

This boxed set gives the player all that is needed for an NVA VIETNAM force. Figures are based in pairs.

Markers. A set of 6 markers to indicate when units are down, hammered or failed. More markers might be useful, but this pack should provide enough for most games. **Pack 58**

Peasants. Packs of peasants that need to be based in pairs. In the NVA game two peasant bases are placed on each village square. This requires 24 bases in total. Peasants with carts or bicycles are based individually as they take up more space. **Packs 5(x2), 45(x2),46,47**

NVA. NVA need 4 leader bases and about 18 NVA troop bases (this might vary slightly as the unit size is diced for). Figures should all be based as 2 to a base. **Packs 25(x2), 11(x4),29(dead)**

Totals 5(x2), 11(x4), 25(x2), 29(dead) 45(x2),46,47, 58=14 packs

Cost £44

VC BOXED SET

B0102 MARCH 2019

This boxed set gives the player all that is needed for a VC VIETNAM force. Figures are based in pairs.

Markers. A set of 6 markers to indicate when units are down, hammered or failed. More markers might be useful, but this pack should provide enough for most games. **Pack 58**

Peasants. Packs of peasants that need to be based in pairs. In the VC game one peasant base is initially placed on each village square. When VC units arrive in these squares the full number of peasants in each village square is revealed.

This requires about 36 bases in total. Peasants with carts or bicycles are based individually as they take up more space. **Packs 5(x3), 45(x3),46,47(x2)**

VC . VC need 5 leader bases and about 19 VC troop bases (this might vary slightly as the unit size is from recruiting). Figures should all be based as 2 to a base. **Packs 90,91,92,93,94,95,97, 7(dead)**

Totals

5(x3), 7(dead), 45(x3),46,47(x2), 58,

90,91,92,93,94,95,97,

Cost £60

US BOXED SET

26th June 2017 B0103

This boxed set gives the player all that is needed for a US VIETNAM force.

Figures are based in pairs.

Many options are available as additions to a US platoon (the basic game force).

Included here are the Carrier(M113 ACAV), sniper and K9(dog team) options.

Markers. A set of 6 markers to indicate when units are down, hammered or failed. More markers might be useful, but this pack should provide enough for most games. **Pack 58**

US. The figures here form a typical combat strength platoon.

4 leader bases(8 figures)

14 infantry bases (28 figures)

Packs 26,2,1,17,19

Additions

2 M113 ACAV

K9 team and other figures that can be used as other additions/infantry.

Packs 10(x2= £13),51, 55,23 (destroyed M113)

Totals 1, 2, 10(x2= £13),17,19, 23(destroyed M113) , 26,51, 55, 58,

Total cost £42