

Day number	Day 1	Day 2	Day 3	Day 4	Day 5	Day 6	Day 7	Day 8	Day 9	Day 10	Day 11	Day 12	Day 13	Day 14	Day 15
D6 allocated															
Result															

This is the SB pre game “days to war”

Method

1. Fill in all **15 boxes** with numbers of D6 varying from 1 to 5.

Minimum of 1 per box, maximum of 5 per box.

Total 48.

Keep these numbers secret until used.

2. For each day. Both players declare and **rolls their D6**. No re-rolls.

3. Player with **more 5,6 scores wins**.

Draws are not re-rolled. Winner will **roll 2D6 and get a result**

4. Winner will also add 1D6 to his next day to war.

OPTION = not roll 2D6 but add 3D6 to his next day to war. If the player wins this he will roll 2D6 as per normal but add 6 to the 2D6 score.

Note that the +3D6 and +1D6 cannot both be claimed.